

## **Pre-Game Chat**

Side: table/fans

Time in/out: end of half, cards, injuries

Areas of responsibility

Signaling: advantage, play on, verbal

Cooperation: looking for help, signaling the help, take decision for unsighted, upgrade in 23m

PC: Positioning, breaking early

Aerials

Management

Character/temper of game, team histories

Radios

Other technical issues

**Have Fun and Enjoy the Match!**